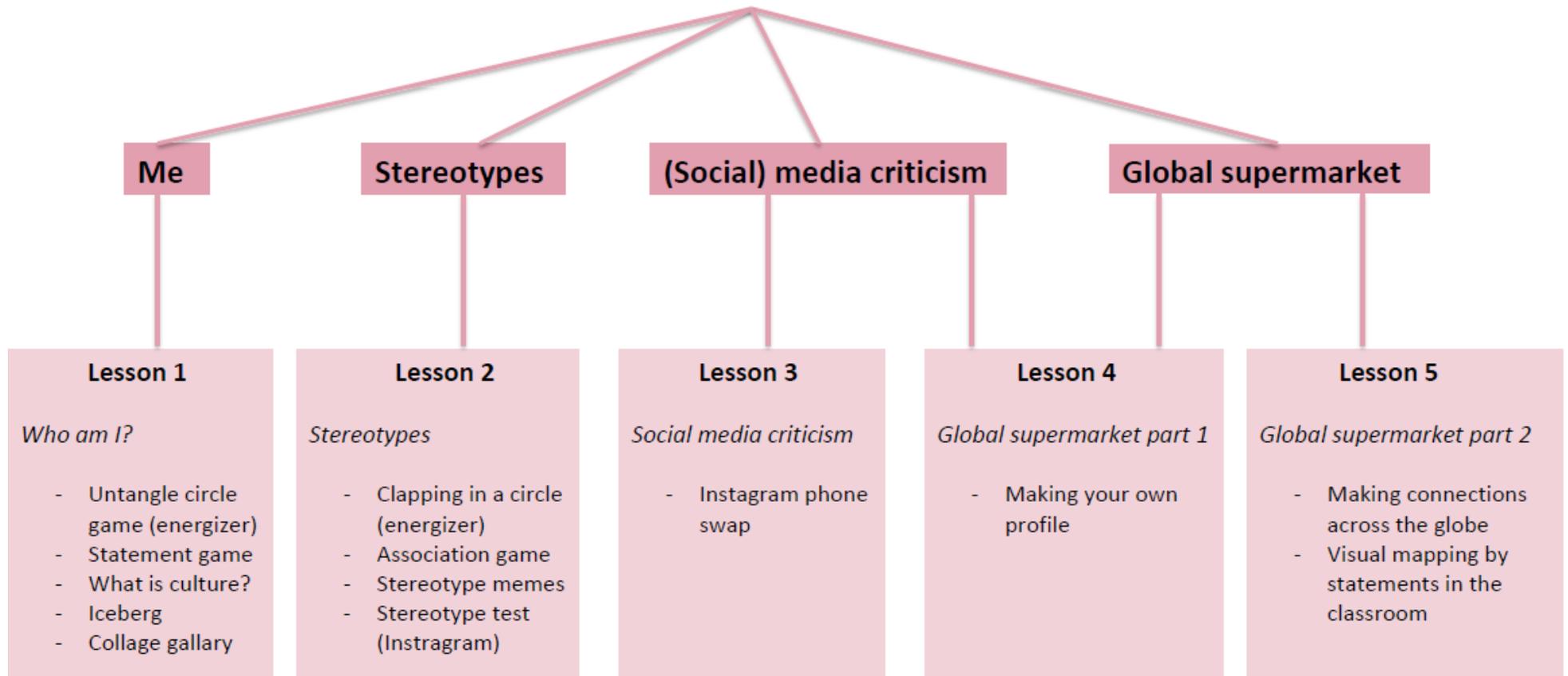


Intercultural understanding



Suggestions

- + **Teacher role:** we recommend the teachers take on a more trainer/peer-role, instead of the classical teacher-role, which will create an egalitarian atmosphere in the classroom. It's advisable to require 2 facilitators on one class. The first facilitator is the teacher and the second facilitator is a sociology intern from educational studies.
 - o The intern will lend a hand for the activities which require more activity than the conventional way of teaching and he/she will embody the role of a young 'role model' the students can relate to. (Breaking down the hierarchy)
- + **Proposition of activities:** depending on schools and teachers preferences you can choose or modify these activities depending on the circumstances.

Lesson Plans / Descriptions

| Lesson | Activity | Description | Purpose | Methods & Material |
|---------------------------------|--------------------------------|--|---|--|
| Lesson 1 (Who am I?) | Energizer | Untangle Circle (students close their eyes and grab each others' hands – try to untangle it) | To create a confidential environment, feeling the connection between one another | |
| | Iceberg Collage* | Making an iceberg collage using magazines | Students reflect on their identity both visible and invisible | Paper, magazines, glue, pens, music |
| | Introduction to Iceberg Theory | Students analyzing their collages through the perspective of an iceberg | View of identity and culture in a dynamic approach | Ask the question: What parts of your collage are obvious and visual to the outside, and what parts do you need an explanation? |
| | Collage Gallery | Collecting and presenting each collages into an 'exposition', feedback making only by post-its | Not forced to share personal aspects but rather making it naturally shared within the classroom | Post-its |

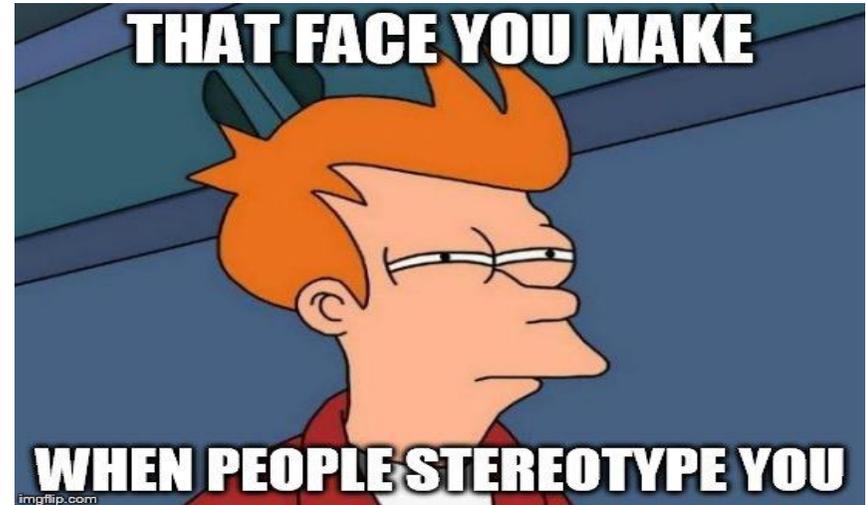
**(example- Iceberg collage)*



Lesson Plans / Descriptions

| | Activity | Description | Purpose | Methods & Material |
|--|---------------------------------------|---|--|--|
| Lesson 2 (Stereotypes) | Plenary Introduction | Discussion about culture and identity | Discover the topic, map out already existing knowledge and ideas | one word association game (use of mentimeter or post-its) |
| | Introducing Identity and Culture | Using memes* about misconception | Approaching culture as a more complex concept | Powerpoint slides with memes, |
| | Stereotype test | questioning students about the typical misconceptions they have toward others (particularly through social media) | Students inquire on unconscious stereotypes and start recognize the link between identity, stereotypes, and social media | examples of young people all across the world with different Instagram feeds |
| Lesson 3 (Social Media Criticism) | Instagram phone swap* and discussions | Students (only those who are willing to) will exchange phones and look at each other's feeds | An experience of viewing the world through other perspectives, understanding each other's interests or identities that are reflected on Instagram) | |

*(example- Memes)



*(example- Instagram Swap)



How do others
SEE
the world?



Lesson Plans / Descriptions

| Lesson | Activity | Description | Purpose | Methods & Material |
|--|---|--|--|--------------------------------------|
| Lesson 4 (Global Supermarket I) | Making your own profile* | 'identity shopping' online, creating your own online identity | Reflection on their own identity in various ways (considering the iceberg identity or online character) | Online platform – global supermarket |
| Lesson 5 (Global Supermarket II) | Making connections* across the globe | Using the platform to get connected with other identities across the world | Students can recognize that identity is something that is not restricted to national borders | Online platform – global supermarket |
| | Discussions about the activity | Providing statements about how you feel on global identity (e.g. I have found someone who I didn't expect to have an aspect similar with my identity), and make it a T/F game in the classroom | Visualizing students' opinion and reflection about the online platform activity, making students reflect | |

*(example- making your own profile)



*(example- making connections)

